|  | $\begin{gathered} \mathrm{S} \\ \text { (object distance) } \end{gathered}$ | $\begin{gathered} \mathrm{f} \\ \text { (focal length) } \end{gathered}$ | R <br> (Radius of Curvature) | $\begin{gathered} S^{\prime} \\ \text { (image distance) } \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: |
| MIRROR | $\begin{gathered} + \\ \text { real object } \\ \text { (in front of mirror) } \end{gathered}$ | Concave mirror | concave mirror | virtual image (back of mirror) |
|  | virtual object (back of mirror) | convex mirror | convex mirror | real images <br> (in front of mirror) |
| LENS | real object (in front of lens) | convex lens (thicker at center) | convex toward the object | + real images (back of lens) (opposite side as object) |
|  | virtual object (back of lens) | concave lens (thinner at center) | concave toward the object | virtual image (in front of lens) (same side as object) |

## Ray tracing for a converging lens:

a. A ray parallel to the axis refracts through the focal point
b. ( $s>f$ ) A ray that enters the lens along a line through the near focal point emerges parallel to the axis ( $\mathrm{s}<\mathrm{f}$ ) A ray along a line passing through the near focal point refracts parallel to the optical axis
c. A ray through the center of the lens does not bend

## Ray tracing for a diverging lens:

a. A ray parallel to the axis diverges along a line through the near focal point
b. A ray along a line through the far focal point emerges parallel to the optical axis
c. A ray through the center of the lens does not bend

|  | S <br> (object distance) | f <br> (focal length) | R <br> (Radius of <br> Curvature) | (image distance) |
| :---: | :---: | :---: | :---: | :---: |
| MIRROR | real object <br> (in front of mirror) | Concave mirror | concave mirror | virtual image <br> (back of mirror) |
| virtual object <br> (back of mirror) | convex mirror | convex mirror | real images <br> (in front of mirror) |  |
|  | real object <br> Lin front of lens) | convex lens <br> (thicker at center) | convex toward <br> the object | real images <br> (back of lens) <br> (opposite side as object) |
|  | - <br> virtual object <br> (back of lens) | concave lens <br> (thinner at center) | concave toward <br> the object | virtual image <br> (in front of lens) <br> (same side as object) |

## Ray tracing for a converging lens:

a. A ray parallel to the axis refracts through the focal point
b. ( $s>f$ f) A ray that enters the lens along a line through the near focal point emerges parallel to the axis ( $\mathrm{s}<\mathrm{f}$ ) A ray along a line passing through the near focal point refracts parallel to the optical axis
c. A ray through the center of the lens does not bend

## Ray tracing for a diverging lens:

a. A ray parallel to the axis diverges along a line through the near focal point
b. A ray along a line through the far focal point emerges parallel to the optical axis
c. A ray through the center of the lens does not bend

